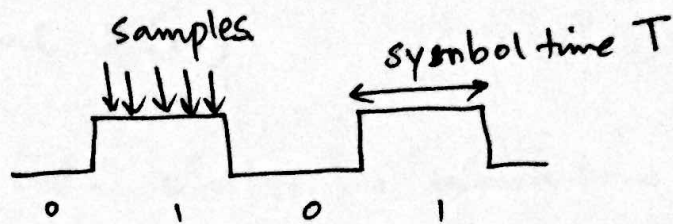


OFDM

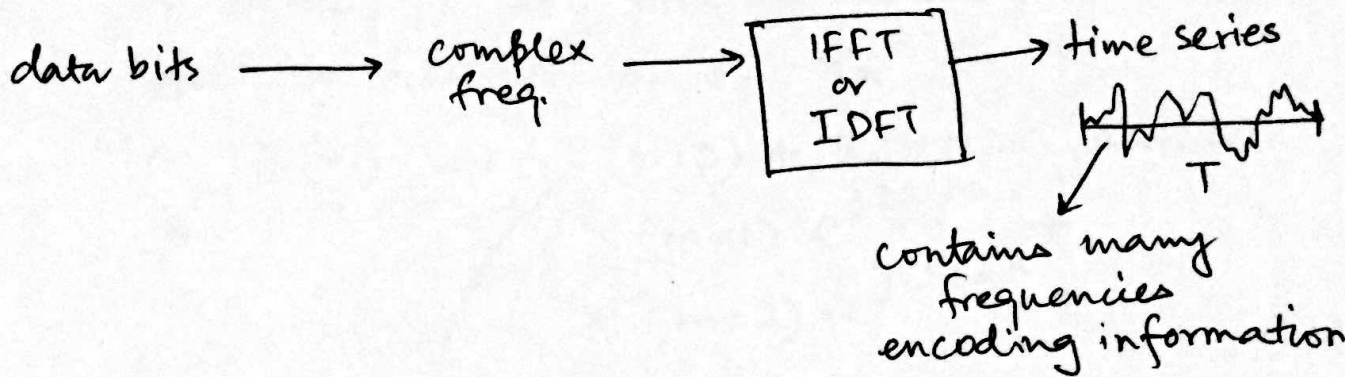
①

③ data bits 0, 1, 0, 1



many samples for same bit \Rightarrow wasteful.
 OFDM wants to make every sample useful.

④



⑤ So what is the lowest & highest freq. we can encode?

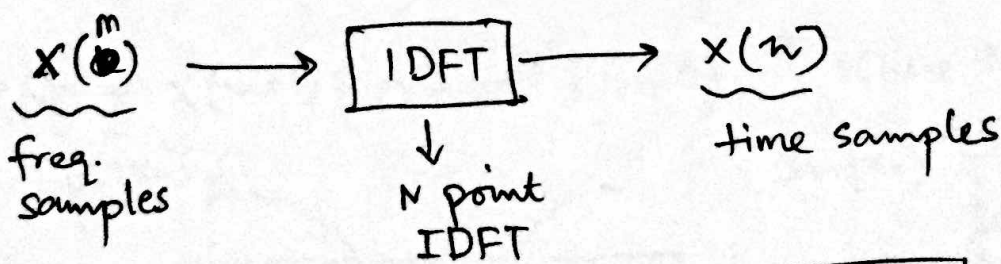
lowest = $\frac{1}{T}$

say T is defined in samples.

Highest = $\frac{1}{2} f_s$

Nyquist.

⑥ From the perspective of IDFT.



$$N = \text{length of the symbol}$$

$$x(n) = \frac{1}{N} \sum_{m=0}^{N-1} x(m) e^{j2\pi \frac{m}{N} n}$$

complex time series (N samples) complex freq. (N samples)

② let's look at different $X(m)$

↳ $X(0)$ is DC.

↳ setting $X(0)$ to a value shifts the whole time series.

i.e.
$$X_n = \frac{1}{N} \sum_{m=0}^{N-1} X(m) e^{j2\pi \frac{m}{N} \cdot n}$$

for $m=0$, $X(m=0)$ will get added like an offset to all values of X_n .

i.e.,
$$X(n) = X(m=0) + \cancel{X(m=1)} + \cancel{X(m=2)} + \dots$$

$$X(m=1) \cdot e^{j2\pi \frac{1}{N} \cdot n} +$$

$$X(m=2) \cdot e^{j2\pi \frac{2}{N} \cdot n} +$$

$$\dots$$

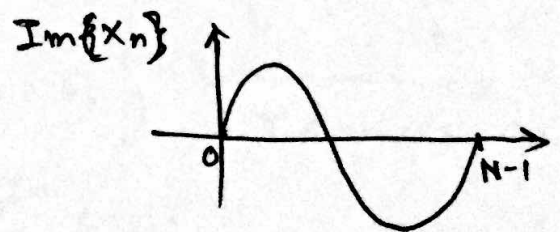
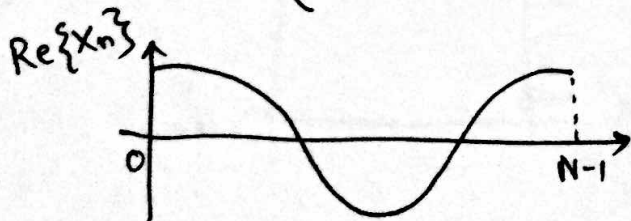
↳ This is a constant bias.

③ now ~~look~~ look at ~~the~~ $X(m=1)$

↳ This is lowest non-trivial freq.

↳ If all other m 's are 0's, then $X(n)$ will be $X(m=1) \cdot e^{j2\pi \frac{1}{N} \cdot 1 \cdot n}$ which is

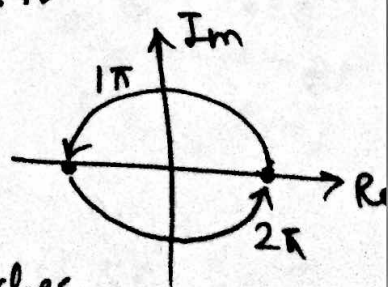
$$X(n) = X(m=1) (\cos \theta + j \sin \theta). \quad \text{where } \theta = \frac{2\pi}{N} \cdot n.$$



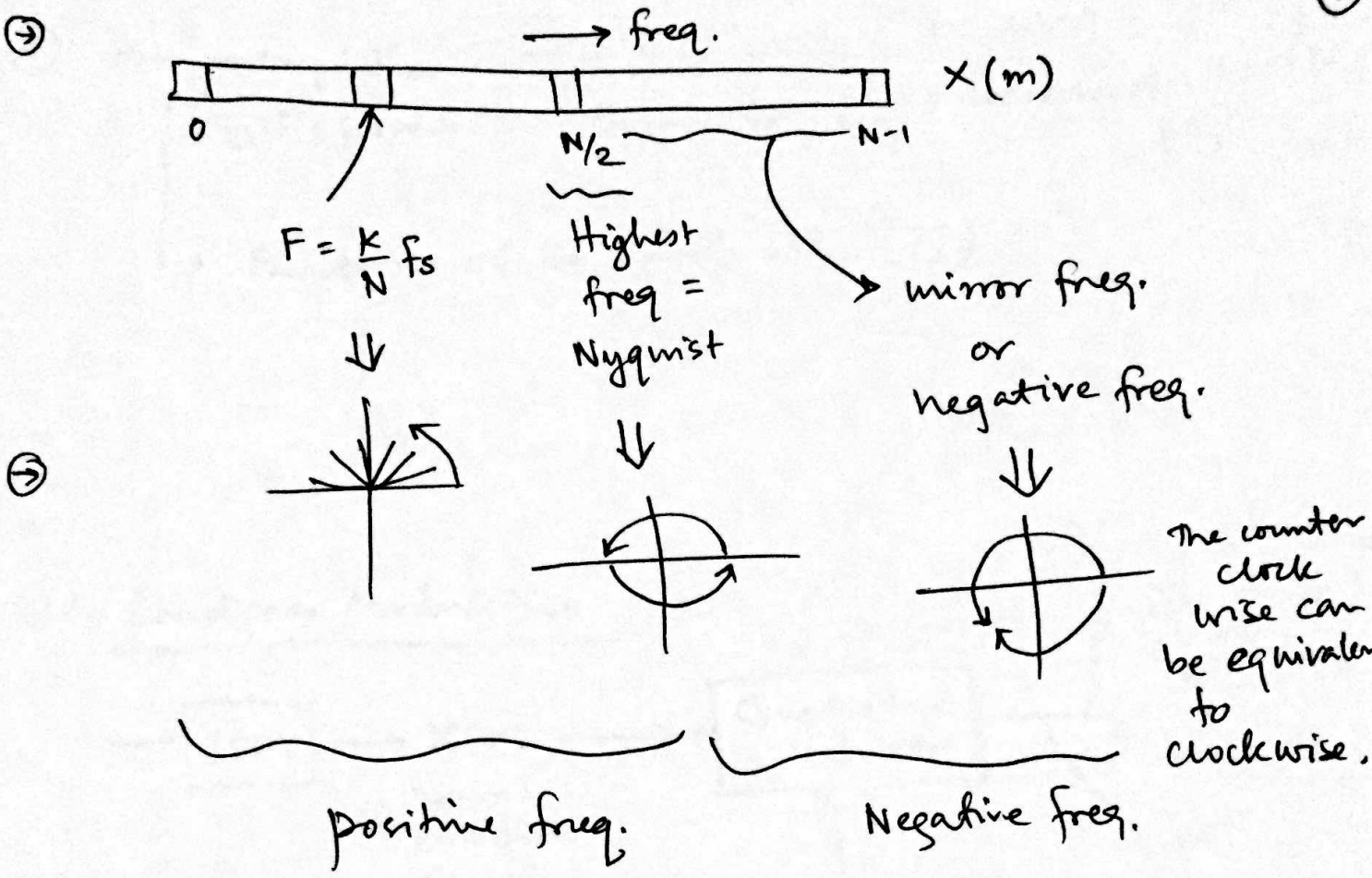
④ $X(\frac{N}{2}) \rightarrow$ we get max freq. since

$$X(n) = \sum_{m=1} X(m) e^{j2\pi \frac{m}{N} \cdot (m=\frac{N}{2}) \cdot n}$$

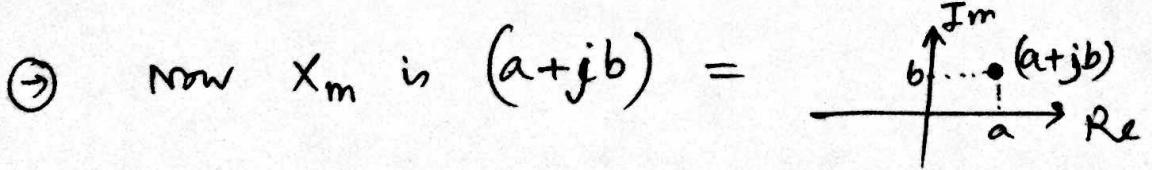
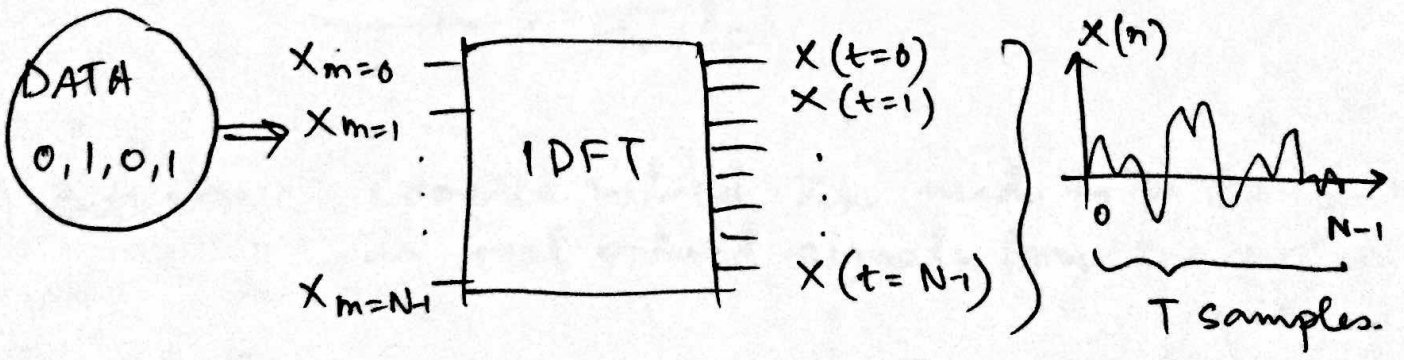
$$= \sum_{m=1} X_m \cdot e^{jn\pi} \equiv$$



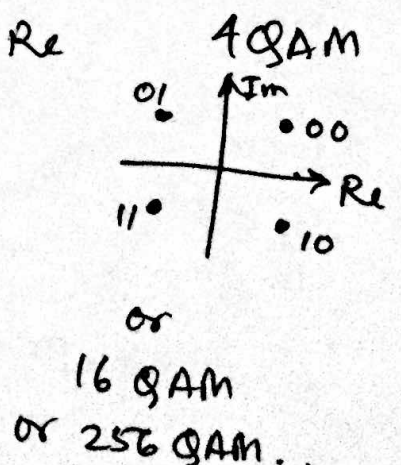
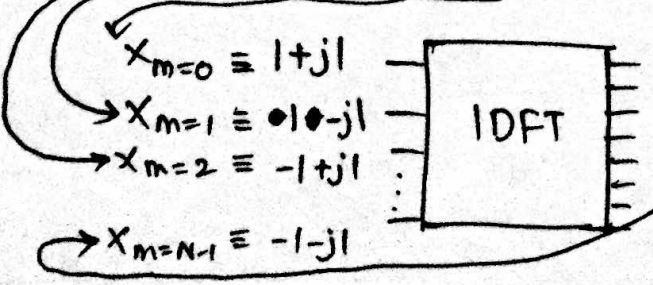
$n\pi$ means the signal switches back and forth.



⑤ OFDM Symbol Generation

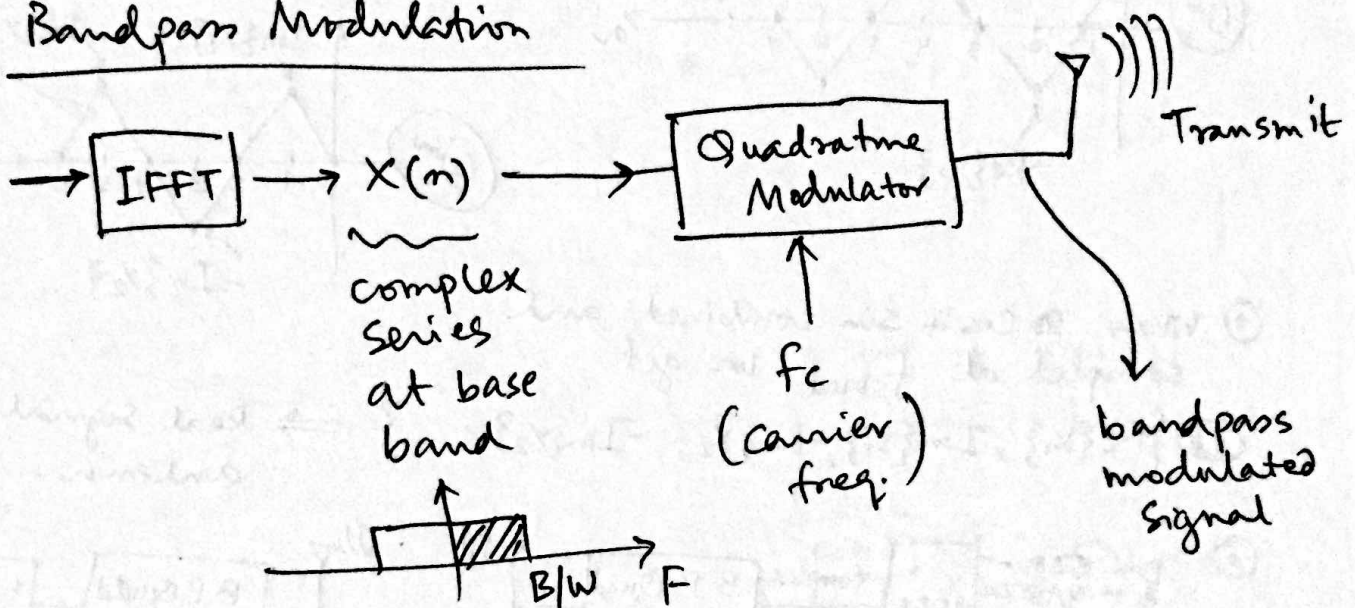


So if Data is 0010 0111 0010 0011



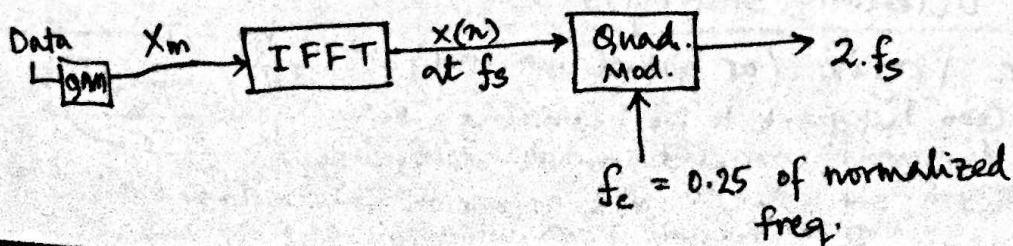
- ③ How many X_m should I choose? i.e., what is N ? ④
- N should be power of 2 so we can do Fast DFT (IFFT)
 - Function of the bandwidth (??)

⑤ Bandpass Modulation

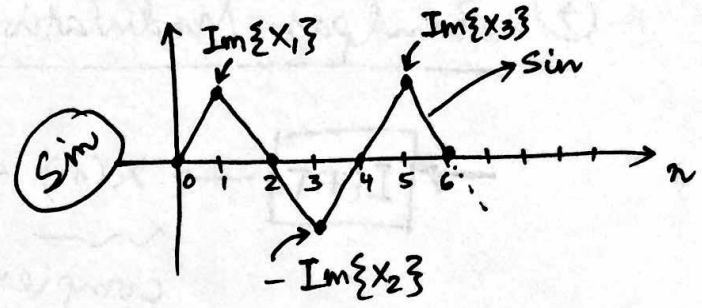
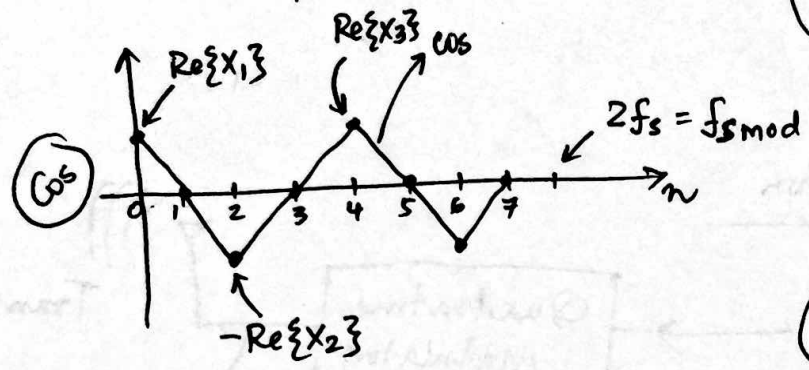
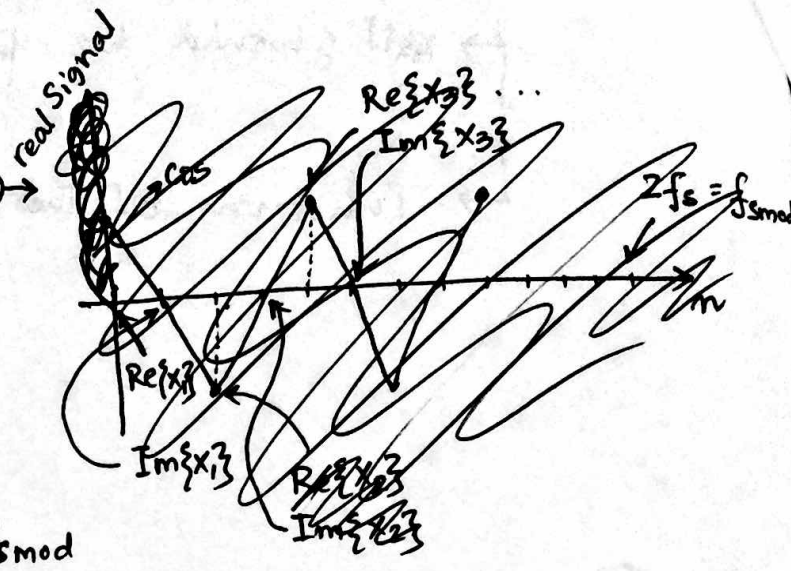
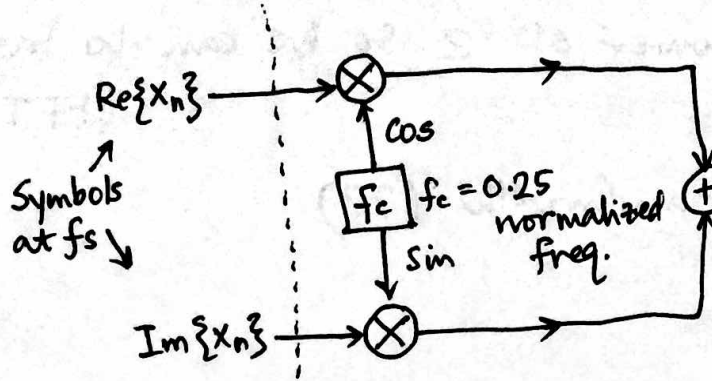


- ⑥ But note: Complex valued X_m needs to be transmitted as real valued signals from the antenna.
- ⑦ Quad Mod: Use f_m'' as the lowest possible freq. (ie, the modulating signal is greater than msg sig.)
 Idea: Take $x(n) = \{x_1, x_2, x_3, \dots\}$ and interleave the Re and Imv values. i.e., $\text{Re}\{x_1\}, \text{Im}\{x_1\}, -\text{Re}\{x_2\}, -\text{Im}\{x_2\}, \text{Re}\{x_3\}, \dots$

So, f_m'' , also denoted as $f_{smod} = 2 \cdot f_s$
 where f_s is highest freq. of $X(n)$. Use f_{smod} to modulate f_c .

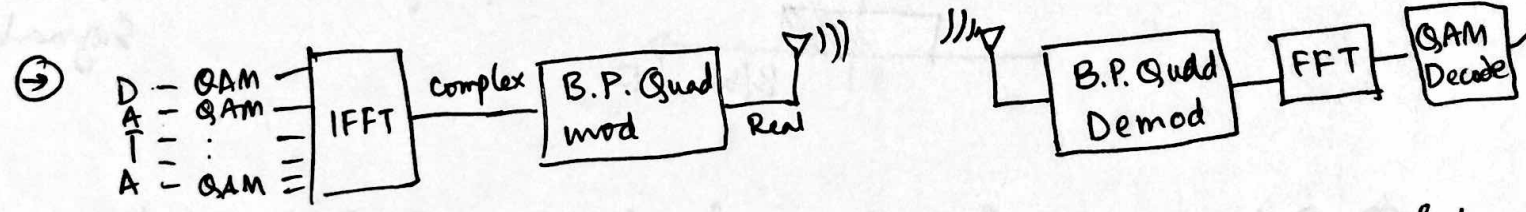


⑤ Bandpass Mod. cont.

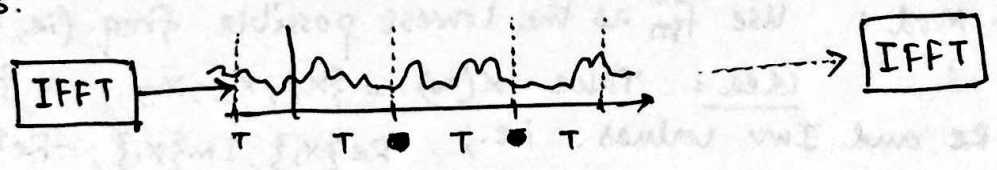


⑤ When Cos + Sin combined and sampled at f_{smod} , we get

$\{Re\{X_1\}, Im\{X_1\}, -Re\{X_2\}, -Im\{X_2\} \dots\} \Rightarrow$ Real signal sent over antenna.



⑤ However: **FFT** needs to know the start of the symbol accurately.
That is:

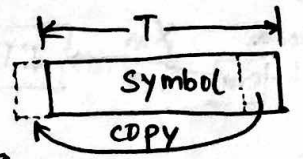


⑤ In BPSK, its easy

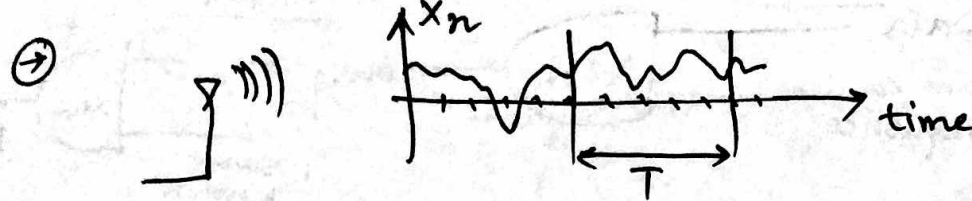
⑤ Symbol Start Detection Strategies

① Cyclic Prefix (or guard interval)

↳ copy last part to the beginning & then do cross correlation with delayed sig.

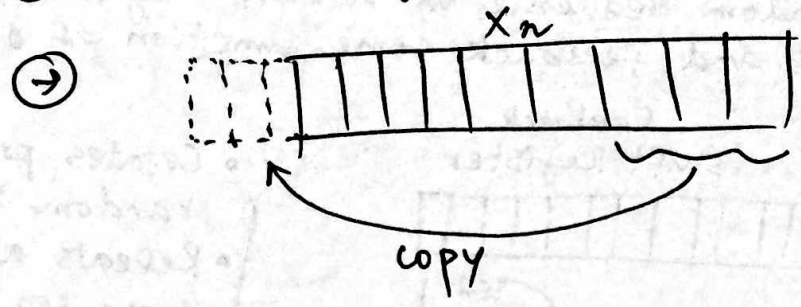


② Pilot tones: Set some $X(m)$'s to known values. (e.g., $X(22) = 2$)
Then at Rx, we know what to expect for x_{22} .

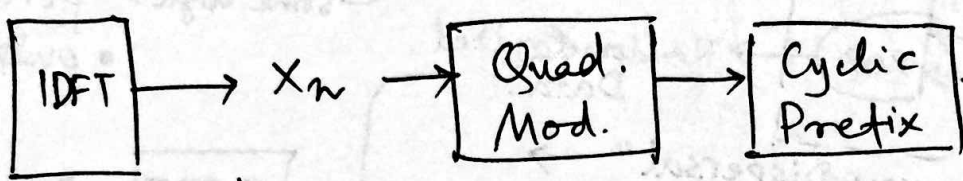
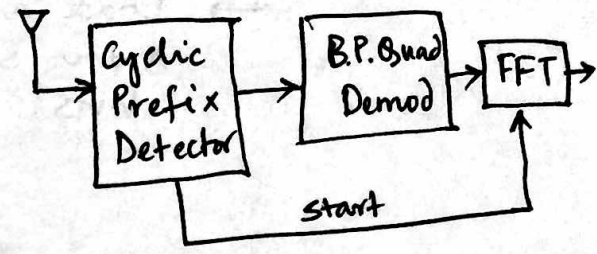


How do you know where symbols start?

Idea: Cyclic Prefix



At Receiver:

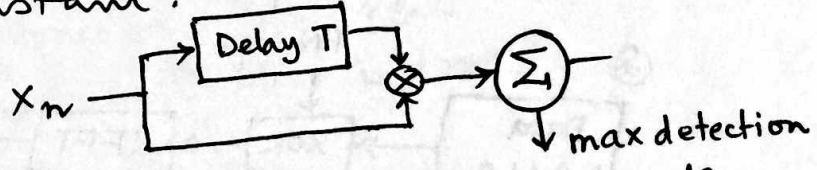


Start Detection

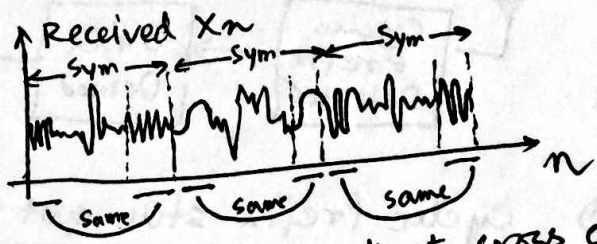
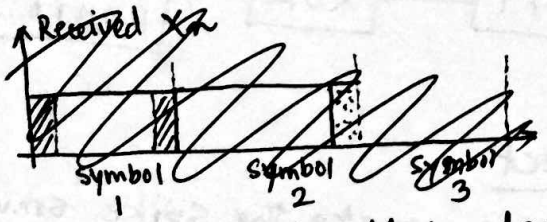
Cross correlation to obtain start of symbol.

↳ fails when signal is constant because data is constant.

Cross correlation: (window of cyclic prefix)



But if received symbol is constant, the cross-correlation also constant → no spikes → failed to detect start.



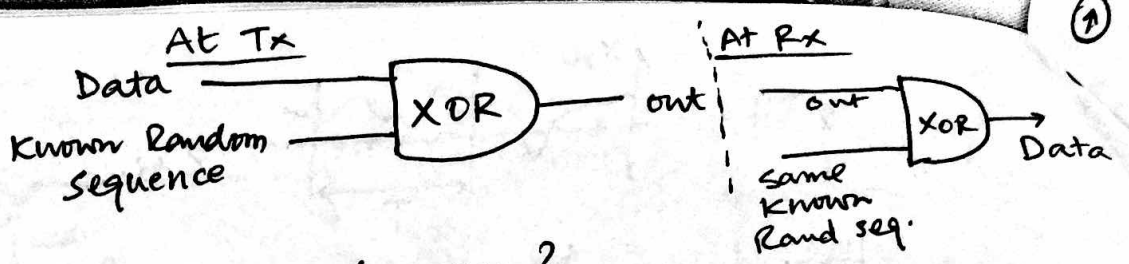
Ideal signal should be close to random sig so that cross correlation stays at ZERO except when prefix identical.

Example of worst case: Data = {1, 1, 1, 1, ...} $\xrightarrow{\text{IDFT}}$ {1, 0, 0, 0, 0, ...} \leftarrow delta pulse

Example of best case: Data = {1, 0, 0, 1, 0, 1, 1} \rightarrow Random sequence

But how to make Data sequence look random??

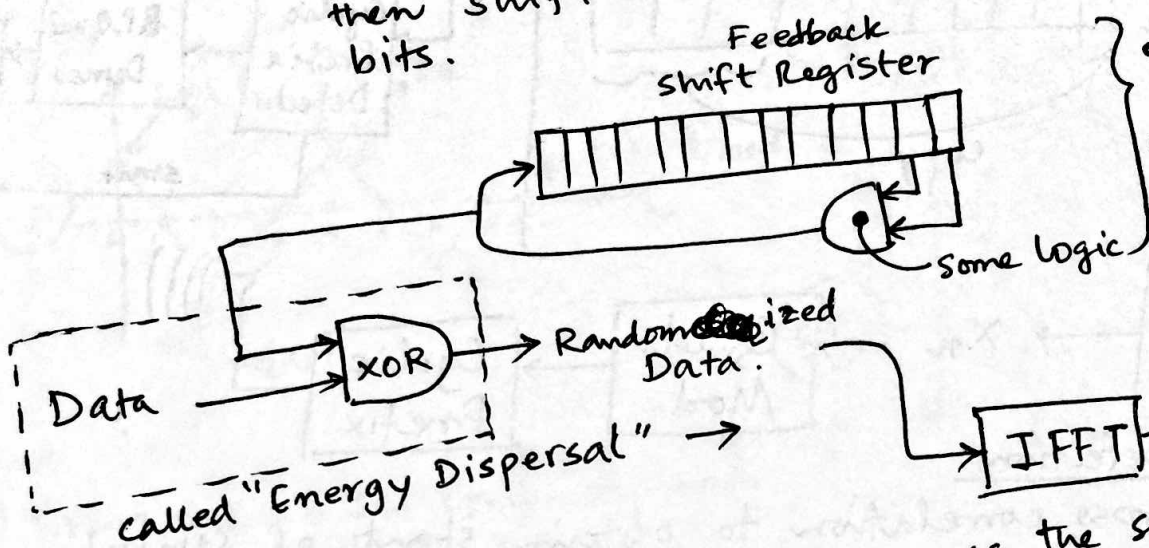
② Idea:



③ How to create known random seq.?

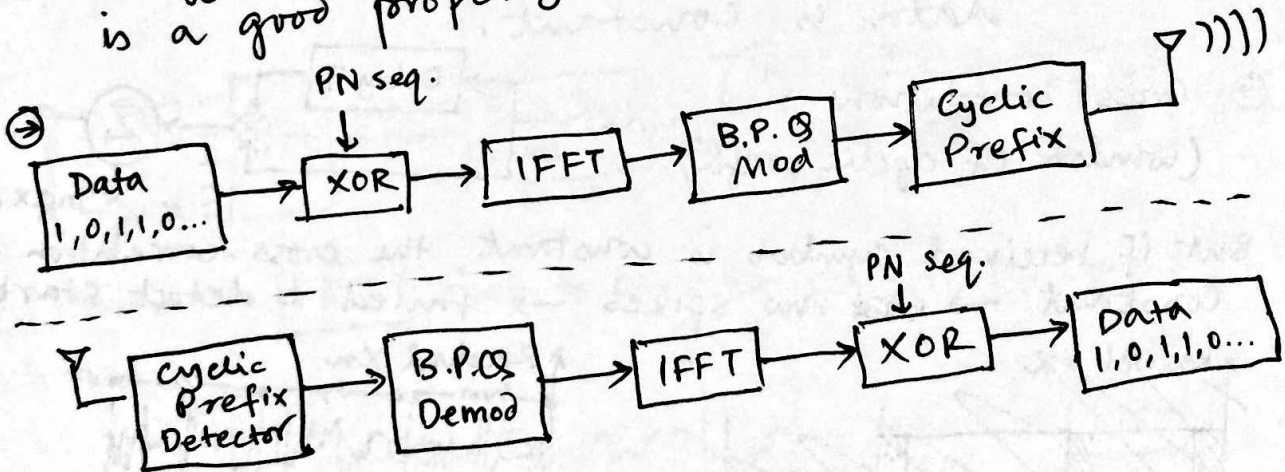
↳ Simple Idea: Shift Register

↳ Load a random sequence in a shift register, then shift and feedback some function of output bits.



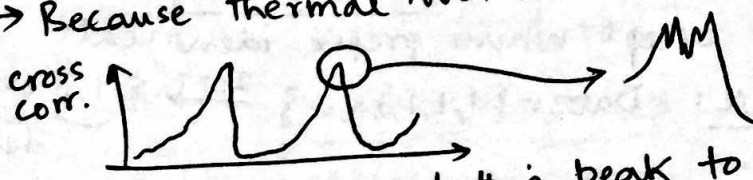
- Creates pseudo random seq.
- Repeats after very long seq. (i.e., period very long).
- Output random.

④ Energy Dispersal spreads energy across the spectrum, which is a good property.



⑤ Cyclic Prefix still not perfect

→ Because thermal noise can make the spike "smudged".

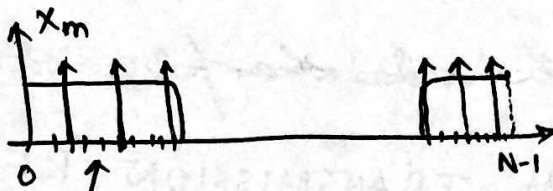


← Many local maximas.

However, we need this peak to be exactly the correct SAMPLE

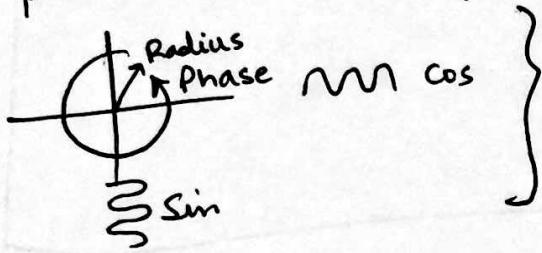
- ⑥ Solution
- ① coarse grained start detection from ~~peaks~~ cyclic prefix
 - ② Use pilot tones to fine tune to one sample

② Pilot tones :

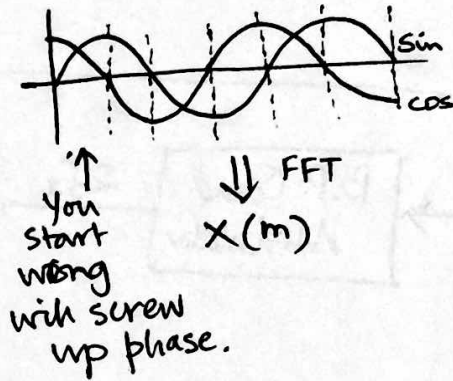


Each freq. contains QAM coded data.
 Except some contains known amp. & phase called pilots

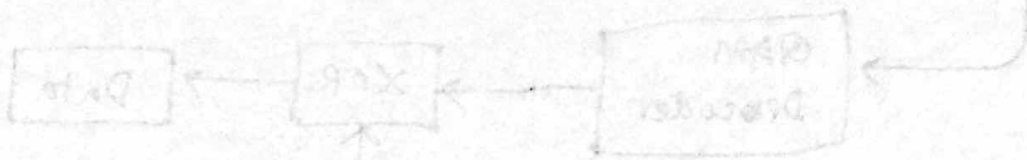
③ Receiver Side: Precise start detection possible because :
 a pilot tone is a complex cos/sin wave.



If you start at wrong sample, The phase will be badly messed up.
 i.e.,



- ③ So strategy
- Make pilot tone $X(k) = 1 + j0 \Rightarrow \text{Real}$.
 - Then, shift the start of the FFT until the pilot tones are all real
 - Keep shifting until this is true.



⑦

Full OFDM TRANSMISSION / RECEPTION

