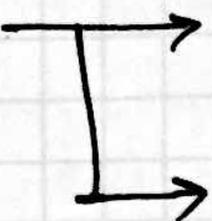


⑤ Vector Space:

$\mathbb{R}^2 =$ all 2D vectors $=$ xy plane

Space  • $\vec{u} + \vec{v}$ falls in same space
 $c\vec{u}$ also falls in same space

⑤ Quiz: ~~is~~ subspace or not?

(1) 2D plane?

(2) one quadrant?

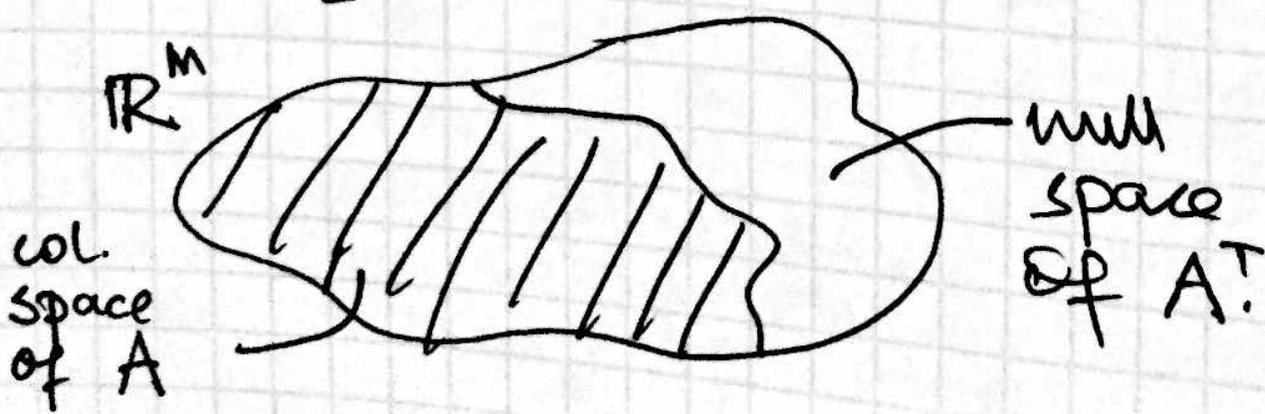
(3) line $x = y$?

(4) zero vector?

⑤ Null space:

$A\hat{x} = 0$, if $\hat{x} \neq 0$ then

$c \begin{bmatrix} 1 \\ x \\ 1 \end{bmatrix}$ forms the null space.



NULL SPACES

① $A \vec{x} = \vec{b}$

↳ What vector takes matrix A to zero.

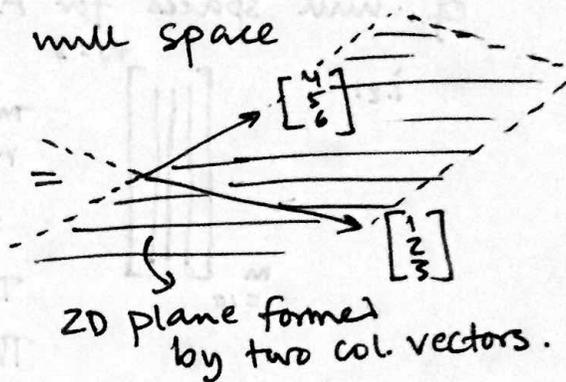
• $A \cdot \vec{x}_{null} = 0$

of $x_{null} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ but that's trivial.

But suppose $x_{null} = \begin{bmatrix} 1 \\ 5 \\ 3 \end{bmatrix}$. Then $c \cdot \vec{x}_{null}$ will also take $A \rightarrow 0$, where c is any constant.

② The space of $c x_{null}$ is the null space

③ Ex. $A = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \Rightarrow C(A)$



say $\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$; Then $N(A) = c \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

When talking about $N(A)$, view the matrix from the perspective of columns.

④ Now consider row space $\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$. But to talk about null space let's make them columns

∴ $A^T = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$. Now $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

∴ ~~Row~~ Row space(A) = $C(A^T)$

Null space of $(A^T) = N(A^T) = c \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$

⑤ Of course $N(A) \neq N(A^T)$

⑥ However, observe that columns of A, e.g., $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ is orthogonal to $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ because $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}^T \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = 0$ and we know $x^T y = 0$ implies $x \perp y$.

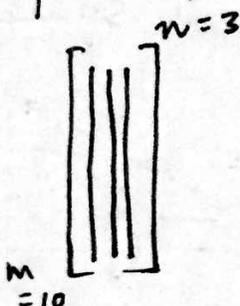
⑤ Thus $N(A^T)$ is $\perp C(A)$

Similarly $N(A) \perp C(A^T)$

because $\begin{bmatrix} 1 \\ 4 \end{bmatrix}^T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$, $\begin{bmatrix} 2 \\ 5 \end{bmatrix}^T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$, $\begin{bmatrix} 3 \\ 6 \end{bmatrix}^T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$

⑥ Now ~~what~~ what does $N(A^T) \perp C(A)$ mean?

If A is a thin matrix, then there must be lot of null spaces for A^T .

i.e., 

means 10 3D vectors are very redundant, so lot of null space for the row space of A .

This $N(A^T)$ is $\perp C(A)$.

Thus $N(A^T)$ fills up the gap between \mathbb{R}^m and $C(A)$.

i.e., $\mathbb{R}^m = C(A) + N(A^T)$

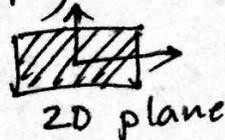
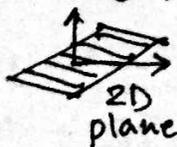
If rank of $A = r$ ~~which~~ which is also $\dim(A)$

then $\dim(N(A^T)) = m - r$

⑤ Similarly $\mathbb{R}^n = C(A^T) + N(A)$

⑥ Now ~~$\dim(C(A)) = \dim(C(A^T)) = \text{rank}(A)$~~ $\dim(C(A)) = \dim(C(A^T)) = \text{rank}(A)$

even though $C(A) \neq C(A^T)$

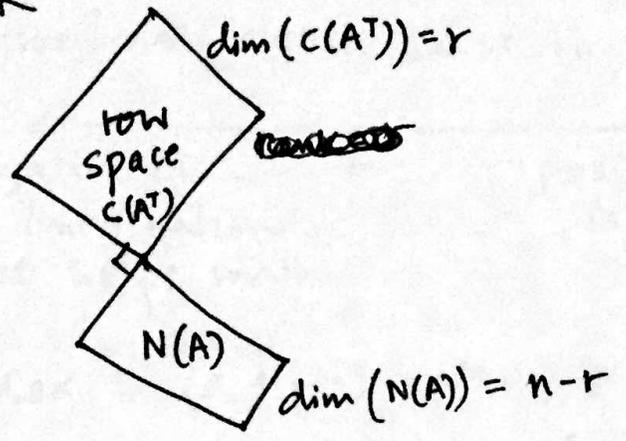


~~$\mathbb{R}^n = C(A^T) + N(A)$~~

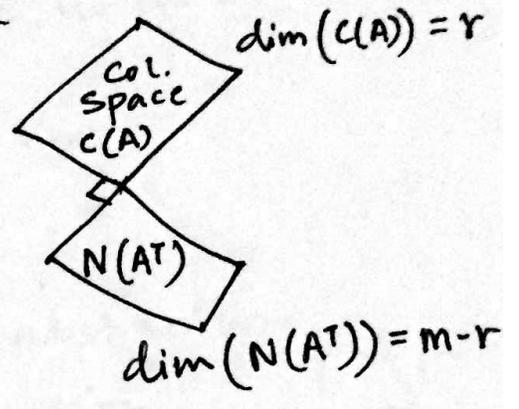
$\dim(N(A)) = n - r$

Matrix $A_{m \times n}$, rank = r

\mathbb{R}^n



\mathbb{R}^m



① Rank

↳ no. of linearly indep. cols/rows.

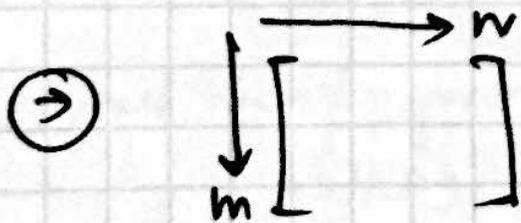
If ^{col.} λ vectors in A are dep., then some combination of columns will catch the other columns.

Say $A = \begin{bmatrix} | & | & | \\ C_1 & C_2 & C_3 \\ | & | & | \end{bmatrix}$

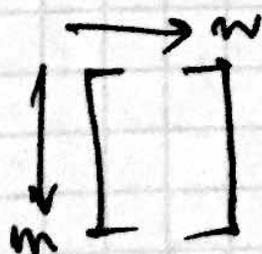
Say $w_1 C_1 + w_2 C_2 = w_3 C_3$

Then $\begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$ is a vector in the null space.

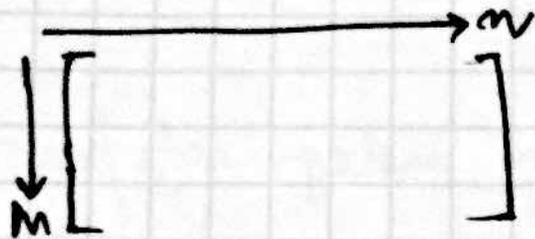
$N(A)$ = The full null space is $K \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$



Rank = $m = n$ } 3 3D vectors
 Full rank
 1 solⁿ possible
 $N(A) = \text{ZERO vector}$



Rank = $n < m$ } 2 3D vectors
 Full col. rank
 0 or 1 solⁿ possible
 $N(A) = \text{ZERO vector}$



$\text{Rank} = m < n$ } 4 3D vectors
 Full row rank
 Null space with zero
 ∞ solⁿ. possible

$\text{Rank} < m, \text{Rank} < n$
 0 or ∞ solⁿ.s.

$$\boxed{\text{Rank} \leq \min \{ m, n \}}$$

③ BASIS:

Indep. vectors that span a space.

③ DIMENSION = | BASIS |

Given a space, every basis has equal # of vectors called Dimension.

Quiz: Q. $\dim(C(A)) = ?$

A. = rank.

⑤ Orthogonal Vectors:

$$x^T y = 0$$

Dot prod. $x \cdot y \cong$ Proj of x on y .

Quiz. Q. wall and floor ortho?

A. No.

⑤ Length $\Rightarrow \|v\| = \sqrt{v^T v}$
 \searrow L_2 norm

~~⑤~~ $\|v\|_p = \sqrt[p]{\sum_i x_i^p}$ $\circ \circ$ L_0 norm is cardinality of vector, i.e., # of non zero elements

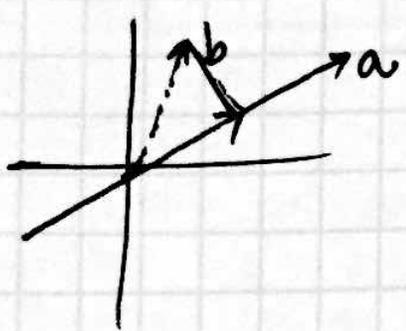
⑤ $UV^T =$ rank 1 matrix
 $\begin{bmatrix} a \\ b \end{bmatrix} \begin{bmatrix} c & d \end{bmatrix} = \begin{bmatrix} ac & ad \\ bc & bd \end{bmatrix}$ non zero elements

⑤ $u^T v \Rightarrow$ test for ortho

⑤ $u^T u \Rightarrow$ L_2 norm of u
square matrix
Symm.

⑤ Projection

When \vec{b} not in $C(A)$, $Ax=b$ not solvable.



$$\vec{p} = x\vec{a}$$

$$\vec{p} + \vec{e} = \vec{b}$$

$$\therefore \vec{e} = (\vec{b} - x\vec{a})$$

$$\vec{a} \cdot \vec{e} = 0 \quad \vec{a}^T \cdot \vec{e} = 0$$

$$\text{or } \vec{a}^T (\vec{b} - x\vec{a}) = 0$$

$$x = \frac{\vec{a}^T \vec{b}}{\vec{a}^T \vec{a}}$$

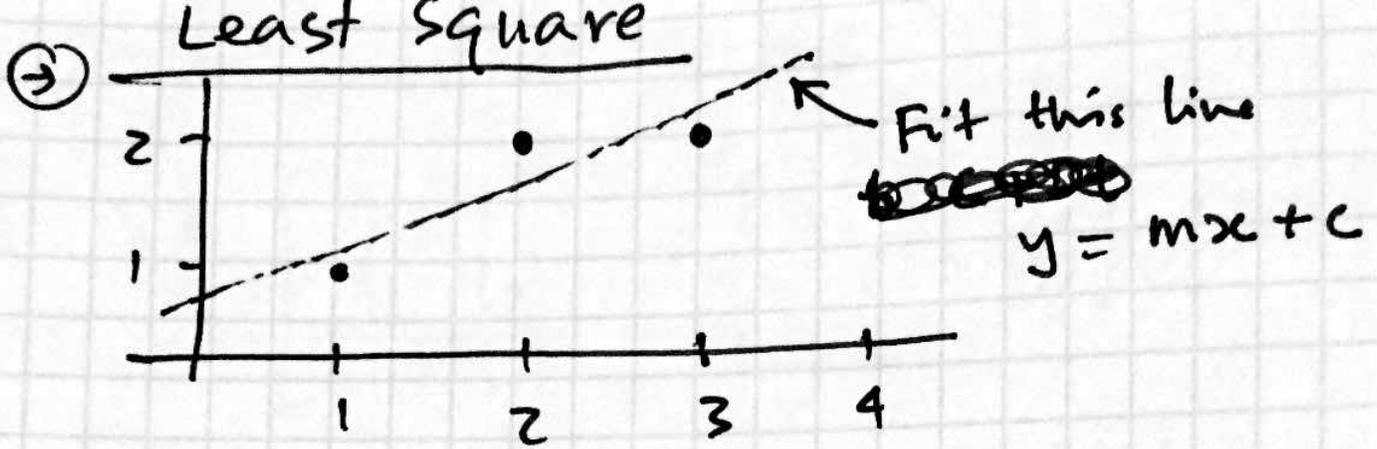
$$\text{Projected vector} = x\vec{a} = \frac{\vec{a}^T \vec{b} \cdot \vec{a}}{\vec{a}^T \vec{a}}$$

$$= \frac{\vec{a} \vec{a}^T \vec{b}}{\vec{a}^T \vec{a}}$$

$$\text{Proj. matrix } (P) = \left(\frac{\vec{a} \vec{a}^T}{\vec{a}^T \vec{a}} \right)$$

$$\therefore A \hat{x} = Pb$$

$$\therefore \hat{x} = A^{-1} \left(\frac{A A^T}{A^T A} \right) b = \frac{A^T b}{(A^T A)}$$



m and c are unknowns

$$x=1: m + c = 1$$

$$x=2: 2m + c = 2$$

$$x=3: 3m + c = 2$$

$$\begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} m \\ c \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

$A \quad X \quad b$

Least Square: $\min \|Ax - b\|^2 = \|e\|^2$

Proj solves this naturally

$$\hat{x} = \frac{A^T b}{(A^T A)} = (A^T A)^{-1} \cdot (A^T b)$$

//

③ Orthonormal vectors

$$Q = \begin{bmatrix} | & | & \dots & | \\ q_1 & q_2 & \dots & q_n \\ | & | & & | \end{bmatrix} \quad \text{~~or } q_i^T q_j = \delta_{ij}~~$$

$$q_i^T q_j = \begin{cases} 0 & \text{when } i \neq j \\ 1 & \text{when } i = j \end{cases}$$

If Q is square matrix

$$Q^T Q = I, \text{ i.e., } Q^T = Q^{-1}$$

③ Projection becomes simple.

$$\hat{x} = \frac{Q^T b}{(Q^T Q)} = Q^T b$$

③ Gram - Schmidt :

Make any matrix orthonormal